JOHN CLEATER

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## **EDUCATION:**

1995	Columbia University, Graduate School of Architecture and Planning, New York, NY
	Master in Architecture
1989	Georgia Institute of Technology, Atlanta, GA / Paris, France Exchange
	Bachelor in Architecture
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1986-7 Atlanta College of Art, Atlanta, GA Foundation Fine Arts

# **SELECTED EXHIBITIONS:**

2012/13	I Must Be Seeing THINGS installation
	FACT Liverpool, UK
2012	I Must Be Seeing THINGS Drawings
	Thompson Giroux Gallery
2011	Sky Pavilions, Augmented Reality on LAYAR
	ICA Boston, MA
	High Line, NYC
	Devotion Gallery, Brooklyn, NY
	DUMBO Arts Festival, Brooklyn, NY
	Venice Bienalle, Italy
	ISEA Istanbul, Turkey
	Terminal 5, JFK Airport, NY
	OMI International Arts Center, Ghent, NY
	Bucknell University Gallery, PA
2010	Cleater Studio, Group exhibition
	Architecture for Art, Hillsdale, NY
2010	Appendages, Group exhibition
	Nicole Fiacco Gallery, Hudson, NY
2009	Appendages, Solo exhibition
	Nicole Fiacco Gallery, Hudson, NY
2008	New Now! Appendage #1
	John Michael Kohler Arts Center, Sheboygan, WI
2007	Invisible Cities, Video Environment, 3 Legged Dog, NYC
	The Builders Association, Project Director
2005	Col250, Video environment, Columbia University, NYC
	The Builders Association, Project Director
2003	<i>FluxSpace 3</i> , Documenta XI, Kassel, Germany
	Asymptote, Project Architect
2002	Designing the Highline, Grand Central Station, New York, NY
	Cleater Design, Jury Selection
2001	Detour: Queens Plaza Revitalization, Van Allen Institute, New York, NY
	Detour, Principle Architect
2000	<i>FluxSpace 2</i> , Venice Biennale, Italy
	Asymptote, Project Architect
2000	FluxSpace 1, CCAC Gallery, San Francisco, CA
	Asymptote, Project Architect
1998	EMERGENCY EXIT!, Artists Space, New York, NY
	Cleater Design
1997	Wax Tails fragments, New York Art Exchange, New York, NY
	Cleater Design
1995	Master Builder fragments, Storefront For Art and Architecture, New York, NY
	The Builders Association, Installation Design
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SELEC	TED ARCHITECTURE PROJECTS:

- 2012 *Africa Hope,* Theater Complex, Kigali, Rwanda Cleater Design, Principle
- 2011 *Cleater Studio*, Columbiaville, NY Cleater Design, Principle

2009	eco Info Pavilion proposal, OMI, NY
	Cleater Design, Principle
2007	LRTX Artist Residency Housing/Studios, LaReunion, TX
	Cleater Design, Principle
2005	Stanley Moss House Addition, Rhinebeck, NY
	Cleater Design, Principle
2005	Brooklyn College Gymnasium, Brooklyn, NY
	Cleater Design, Principle
2004	Cleater Home Restoration, Columbiaville, NY
	Cleater Design, Principle
2003	Carlos Miele Flagship Boutique, 410 W. 14th St., New York, NY
	Asymptote, Project Designer
2002	Designing the Highline, New York, NY,
	Cleater Design, Principle Architect, Jury Selection
2001	Detour: Queens Plaza Revitalization Proposal, Queens, NY
	Cleater Design, Principle Architect
1999	Guggenheim Virtual Museum, www
	Asymptote, Project Architect
1999	New York Stock Exchange Systems Operation Center "Vitual Vortex", New York, NY
	Asymptote, Project Architect

#### SELECTED PERFORMANCE PROJECTS:

2009-12 *House / Divided*, Wexner Performing Arts Center, OH, Performing Garage, NY, BAM, NY (2012) The Builders Association, Set Designer

- 2001 *Extravaganza*, Arts at St. Annes, Brooklyn, NY, (Touring: Belgium, Germany, France.) The Builders Association, Set Designer
- 1996 The Imperial Motel: Faust , Zurich, Switzerland The Builders Association, Set Designer
- 1995 The White Album, New York University, Experimental Theater Wing The Builders Association, Set Designer
  1994 The Master Builder, Chelsea Market Building, Top Floor, New York, NY
- The Master Builder, Chelsea Market Building, Top Floor, New York, N The Builders Association, Set Designer
- 1993 Wax Tails, Museo di Pesce, New York, NY Cleater Design, Director, Sets, Lighting

## ARTIST RESIDENCIES:

2007 Kohler Arts/Industry Foundry Created 19 Appendages; Large Cast iron and Brass sculptures with enamel and chrome plated finishes

#### **TEACHING EXPERIENCE:**

- 2005 Brooklyn College Community Partnership, Brooklyn, NY 3D computer modeling workshop
- 2004 New York University, Tisch School of the Arts, Interactive Telecommunications Program, NY Adjunct Assistant Professor, "Intersection - Bridging the threshold between physical and virtual space', Interactive Art
- 2004 Columbia University, School of the Arts, Computer Music Center Adjunct Assistant Professor, Sound / Image Studio "Re-Inventing Edison through site specific Installation"
- 2004 Time, Space, Place 3, Adelaide, Australia Visiting Artist/ Facilitator, Master Class – "Bridging Physical and Virtual Space"
- 2000 Columbia University, Graduate School of Architecture, Hani Rashid Studio Teaching Assistant, 3 Large Scale Installations brought to Venice Biennale 2000, American Pavillion

### **Selected Publications:**

- 2012 House/Divided @ BAM
- New York Times
- 2011 Augmented Reality STATE magazine, London, UK
- 2011 Peeling Layers of Space Out of Thin Air (Sky Pavilions) <u>Wall St. Journal</u> <u>Architect's Newspaper</u> WIRED Beyond the Beyond

2010 Appendages Sculpture Magazine Chronogram

# Software Skills:

- Osx and Windows
- Adobe Creative Suite (Advanced knowledge)
  - $\circ$  Photoshop
  - Illustrator
  - $\circ \quad \text{After Effects} \quad$
  - $\circ$  InDesign
  - o Dreamweaver
- Vectorworks CAD
- Maya 3d modeling and animation
- Audacity audio editing
- Final Cut Pro